

SHADOWS

ELIMINATE THE KACHI

Spend 1  to fight the kachi while in the same location. This action can be repeated.

When activated, the kachi will move 3 locations toward their target. If they manage to reach their target, replace the target token with 1 camp token. Then, remove the kachi and the appearance point.

✕ (5)  Gain 1 .  Lose 1 .



CAMPS

ELIMINATE ENEMY CAMPS

Spend 1  to fight against camps in your location. This action can be repeated.

If there are other characters in your location, each can spend 1  to  adding their rolls to the final result.

 (12)  Gain 2  and 1  per character. Remove the camp token. Decrease influence by 1.  Lose 2 , the characters are displaced 1 adjacent location, and increase 1 the influence.

Sabotage:  (5); **Stealthy:** +2.  Prevents the next activation of the camp.  Generates 1 horde.



HORDES APPROACH OSAKA

DEFEND OSAKA FROM THE HORDES

Spend 1  to fight against the hordes in your location. This action can be repeated.

If there are other characters in your location, each can spend 1  to  adding their rolls to the final result.

 (13)  Gain 2 , 1  per character and decrease influence by 1.  Lose 2  per character and each character must move 1 to an adjacent location.

The hordes target **OSAKA** and, when activated, they will move 2 locations. If they reach **OSAKA** remove 1 resistance token. On each Shōgun activation, remove 1 resistance token for each horde at **OSAKA**.

